LECTURE 20: OVERVIEW OF MARKOV CHAIN MONTE CARLO

STAT 598z: Introduction to computing for statistics

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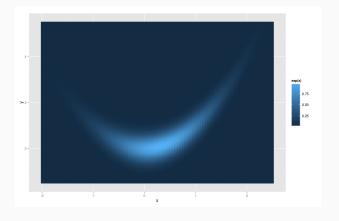
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Simplest case: use current proposal to make a new proposal

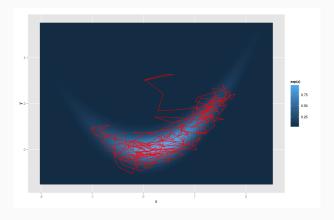
The resulting algorithm: Markov chain Monte Carlo.

(A Markov chain: future independent of past given present)



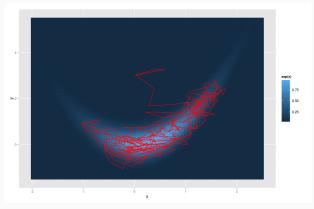
The Rosenbrock density (a.k.a. the banana density)

$$p(x,y) \propto \exp(-(a-x)^2 - b(y-x^2)^2)$$
 (here $a = .3, b = 3$)



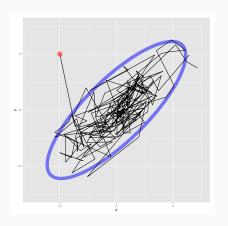
A random walk:

- start somewhere arbitrary
- · make local moves



- · Discard initial 'burn-in' samples
- Use remaining to obtain Monte Carlo estimates:

$$\frac{1}{N}\sum_{i=1}^{N}f(x_i)\approx \mathbb{E}_p[f]$$



A random walk over a 2-d Gaussian

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- The art of MCMC is to find local moves than coverge rapidly (a chain that 'mixes rapidly')

MCMC

Let element x_i of the chain have distribution p_i

Write $T(x_i \to x_{i+1}) = p(x_{i+1}|x_i)$ for the transition kernel of the chain.

Then, the (i + 1)st element has distribution

$$p_{i+1}(x_{i+1}) = \int T(x_i \to x_{i+1}) p_i(x_i) dx_i$$

p is the stationary/equilibrium distribution of the Markov chain if

$$p(x') = \int T(x \to x') p(x) dx$$

MCMC: A FIRST LOOK

For a transition function $T(\cdot \rightarrow \cdot)$ with stationary distribution p

- · Initialize x_0 from some distribution p_0
- Run a Markov chain for (B + N) iterations with transition T

All x_i for i > B are approximately distributed as p

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Markov chain Monte Carlo estimate

MCMC

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We want to sample from a probability distribution $p(x) = \frac{f(x)}{Z}$ How do we design an appropriate transition kernel $T(\cdot \to \cdot)$? Different MCMC algorithms take different approaches The simplest is the Metropolis-Hastings algorithm

Metropolis-Hastings (MH):

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- Propose a new state from $q(w|x_i)$

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Under mild conditions, this corrected Markov chain has the right stationary distribution

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$$\min(1, \frac{p(y)q(x_i|y)}{p(x_i)q(y|x_i)}) = \min(1, \frac{f(y)q(x_i|y)}{f(x_i)q(y|x_i)})$$

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We only need to

- \cdot sample from q
- evaluate transition probabilities q(y|x)
- · evaluate the target density upto a normalization constant

CHOICE OF PROPOSAL DISTRIBUTION q

· Common choice is a Gaussian centered at previous sample:

$$w|x_i \sim \mathcal{N}(x_i, \sigma^2)$$

· Equivalently,

$$W = X_i + \varepsilon_i, \qquad \varepsilon_i \sim \mathcal{N}(0, \sigma^2)$$

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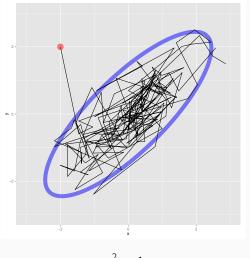
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- · always accept better proposals
- · sometimes accept worse proposals

THE METROPOLIS-HASTINGS ALGORITHM

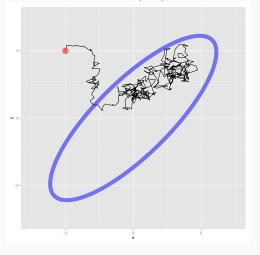
How do we chose the proposal variance?



$$\sigma^2 = 1$$

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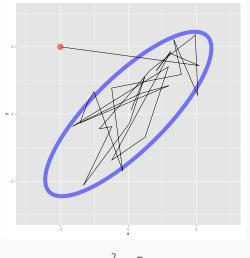
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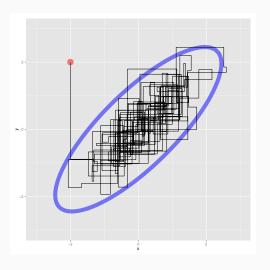
How do we chose the proposal variance?



$$\sigma^2 = 5$$

GIBBS SAMPLING

Sample one component at a time



GIBBS SAMPLING

Consider a set of variables $(x(1), \dots, x(d))$

Gibbs sampling cycles though these sequentially (or randomly)

At the *i*th step, it updates x(i) conditioned on the the rest:

$$x(i) \sim p(x(i)|x(1),...,x(i-1),x(i+1),...,x(n))$$

Often these 1-d conditionals are much simpler than the joint Think of coordinate descent